Town of La Veta 209 South Main Street P. O. Box 174 La Veta, CO 81055-0174



(719) 742-3631 fax (719) 742-5420 Huerfano County

## APPLICATION FOR COMMERCIAL DEVELOPMENT OR REDEVELOPMENT PERMIT NON-REFUNDABLE APPLICATION FEE \$50.00

□ Development □ Redevelopment APPLICATION MUST BE SUBMITTED BY <u>OWNER</u> Name of Record Owner(s):		
		ress:
Address of property being developed / redeveloped:		
		d:
construction can begin until	the Board has approved this nderstand that changes in	ne La Veta Town Board of Trustees for approval and that <b>no</b> application. A building permit must also be obtained prior to use may require additional water and sewer tap fees which
site plan must show the bounda	ary of the property, proposed of <b>l)</b> , and landscaping. The site	sions of buildings and lots. Please also note setbacks. The or current buildings, all accessory buildings, parking (including plan must be drawn to a reasonable scale, no larger than 11 X
Attach a drawing of signage pla	ans or concepts. Please incl	ude location of placement of signs.
Provide topographic informatio applicable.	n if drainage may affect the	site development. A flood plain certificate must be attached, if
Scheduled time of construction	or improvements/changes: _	
The existing zoning classification	on for the property being dev	eloped/redeveloped:
Check proposed use for the pro	emises from the following list	:
Restaurant	☐ Indoor Theatre	☐ Automobile sales, service & repair
☐ Financial Institution	☐ Car Wash	☐ Grocery Store
☐ Gas Station	☐ Library or Museum	☐ Indoor recreation facilities
☐ Laundromat	☐ Warehouse	☐ Community & commercial parking lot
☐ Liquor Store	☐ Professional & business	offices & studios
☐ Self Service Storage Units	☐ Personal service establishments (beauty/barber shops)	
☐ Retail (specify on reverse)	☐ Other	
If the use of the premises chawith the Town Board.	anges at any time after the	approval of this application you must file a new application
List of retail business:		

Additional information you wish to provide:			
entering the potable water distribution system. This permit will not be approved until verification	ed at every point of cross connection to prevent contaminated water from that a backflow prevention device has been installed and inspected by a Association) or ASSE (American Society of Sanitary Engineering) tester ports must be sent to the Town.		
Preservation Committee for approval of alteration the La Veta Town Hall. The Historic Preservation p.m., at the La Veta Railroad Depot, 111 W. Mo	c preservation district you must submit an application to the Historic ons needed. Applications for an Alteration Certificate may be obtained at an Committee meets on the 1 <sup>st</sup> and 3rd Wednesdays of each month at 6:00 fore Street. Applications should be received at Town Hall seven (7) days eir meeting schedule that is posted on the window at Town Hall.		
	on the agenda one week prior to Town Board meetings, which are held on m. at the La Veta Municipal Building, 204 S. Main Street.		
a publication printed ten (10) days prior to the posting. The posting is required to be in one	d, a <b>public hearing</b> will be scheduled. The premises must be posted and public hearing. The Town Clerk will provide you with the wording for the (1) inch letters and visible to the public. The Town Clerk will have the make payment to the Town of La Veta for the cost of the publication.		
You cannot operate your business until after the be issued and must be displayed on the premise	commercial development permit has been approved. A printed permit will s.		
Owner Signature	Owner Signature		
PLEASE READ CAREF	ULLY AND COMPLETE AS REQUESTED		
☐ This application is being returned. The followir	ng additional information is being requested by the Town Board:		
Please provide the information requested by the date stated.	(date). Attach the information to this application and return by		
□ Application approved: (	date)   Additional Water & Sewer Taps Required #		
Special conditions placed on permit:			
☐ Application denied:	(date)		
Reasons for denial:			